Program	Level		Schort cycle							
	Name of the program		Information Technologies							
COURSE										
Course title	Selected Topics in Information Technology									
Course code	Semester	Course status		ECTS	Contact hours (L+AE+LE)					
IT 240	III	Mandatory course		5	2+0+2					
Lecturer										
Course Goals	The module aims to deepen the knowledge acquired in a group of subjects in the field "Information									
	Technologies" through teaching units for which students express a particular interest in coordination									
	with the subject teacher.									
Learning Outcomes	After completing the module, students will deepen and complete the previously acquired knowledge in									
	computer disciplines that belong to the "Information Technologies" field and acquire the basis for									
	independent creative research work in the directions in which they express particular interest.									
COURSE CONTENT										
The content of the teaching process for this module is not fixed. However, the students who elected this module choose										
topics from disciplines in which they express a particular interest so they can deepen their knowledge in the "Information										
Technologies" field. The lecturer approves topics. Possible disciplines include the theory of algorithms, complexity and										
computability theory, language and automata theory, parallel algorithms and architectures, web application development,										
programming languages, operating systems, computer graphics, multimedia systems, advanced programming techniques										
and others.										

LITERATURE

The exact choice of literature depends on the choice of topics that students choose for study in agreement with the lecturer. Roughly among the recommended literature are the following titles:

- Thomas Corman, Charles Leirserson, Ronald Rivest: "Introduction to Algorithms"
- Robert Sedgewick: "Algorithms", Addison-Wesley
- Miodrag Živković, "Algoritmi", Matematički fakultet, Beograd, 2000
- Hary Lewis, Christos Papadimitriou: "Elements of the Theory of Computation"
- Jozef Gruska: "Foundations of Computing", International Thomson Computer Press, 1997
- Michael Sipser: "Introduction to the Theory of Computation", Course Technology, 2005
- Michael Garey, David Johnson: "Computers and Intractability, A Guide to the Theory of NPCompletness"
- Peter Linz, "An Introduction to Formal Languages and Automata", Jones and Bartlett Publishers, 2000
- Martin, John, "Introduction to Languages and the Theory of Computation", McGraw-Hill, 1997
- Anannth Grama, Anshul Gupta, George Karypis, Vipin Kumar: "Introduction to Parallel Computing"

STUDENT WORKLOAD (hours in a semester)										
Lectures	30	Tutorial	30	Individual work	65	Total	125			
GRADING				REMARKS						
Criterion		Maximum	Minimum							
		points	points							
Midterm exams		60	30							
Laboratory assignments		0	0							
Final exam		40	25							
Total		100	55							